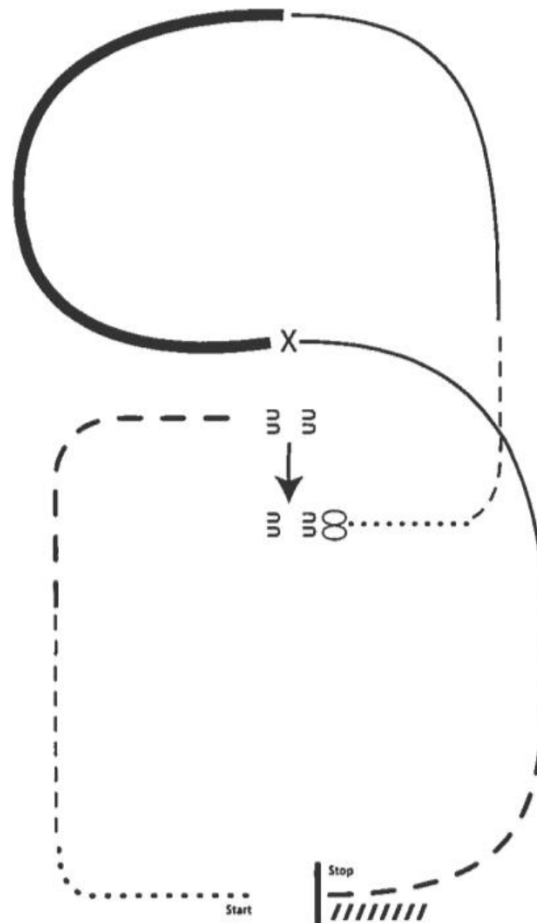


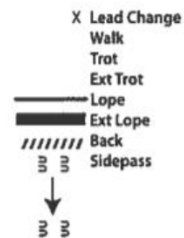


Open & NQPA Ranchmanship

NQPA Ranchmanship Pattern #1



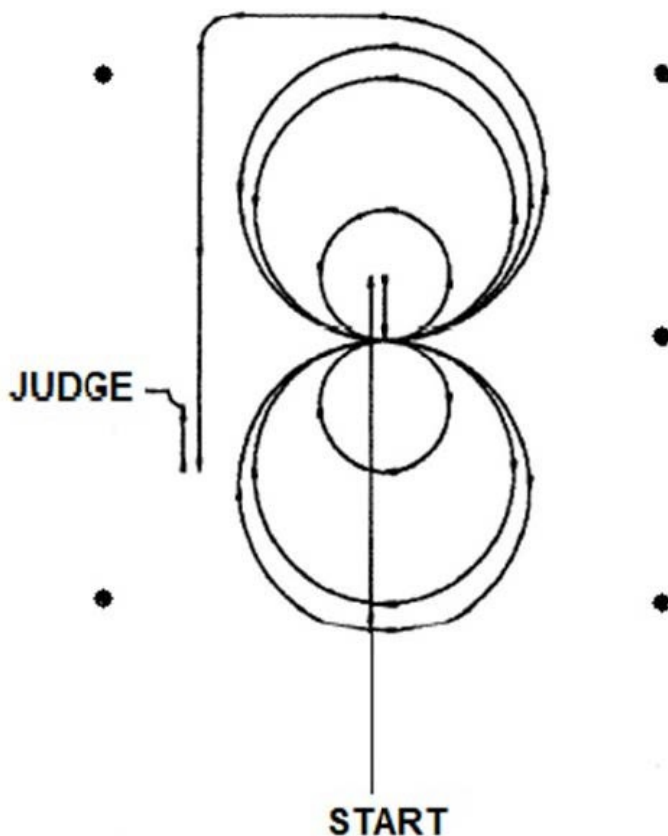
1. Walk.
2. Trot.
3. Extended trot to center of arena.
4. Stop and side pass to the right.
5. Turn 360° to the right, stop, and then turn 360° to the left.
6. Walk.
7. Trot.
8. Lope left lead.
9. Extend the lope.
10. Perform a simple or flying change of lead.
11. Collect the lope.
12. Extend the trot.
13. Stop and back.





Open & NQPA Reining

NQPA Reining Pattern #1



REINING PATTERN ONE (1)

A. Simple Lead Change (done through the walk or trot)

B. Flying Lead Change.

Ride patterns as follows.

Maneuver 1

Lope in a straight line down the center of the arena past the second cone and stop.

Maneuver 2

Back to center of pattern, pivot right.

Maneuver 3

Lope a large fast circle to the left, then a slow small circle, then a large fast one.

Maneuver 4

Change lead.

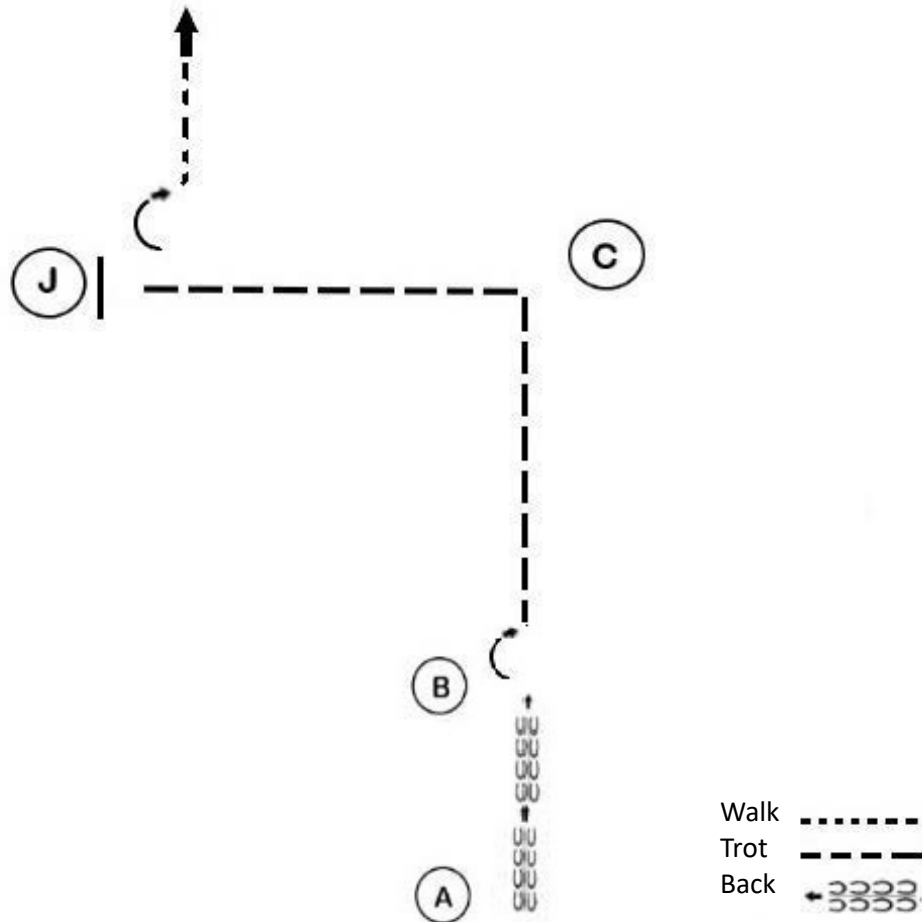
5. Lope a large fast circle to the Right, followed by a small slow circle, then another large fast circle.

6. Change lead and lope a large fast loop around the end of the circle made to the left, straighten your pony and run down past the center marker.

7. Stop, back up, and report to Judge for inspection.



Showmanship (all except Peewee)

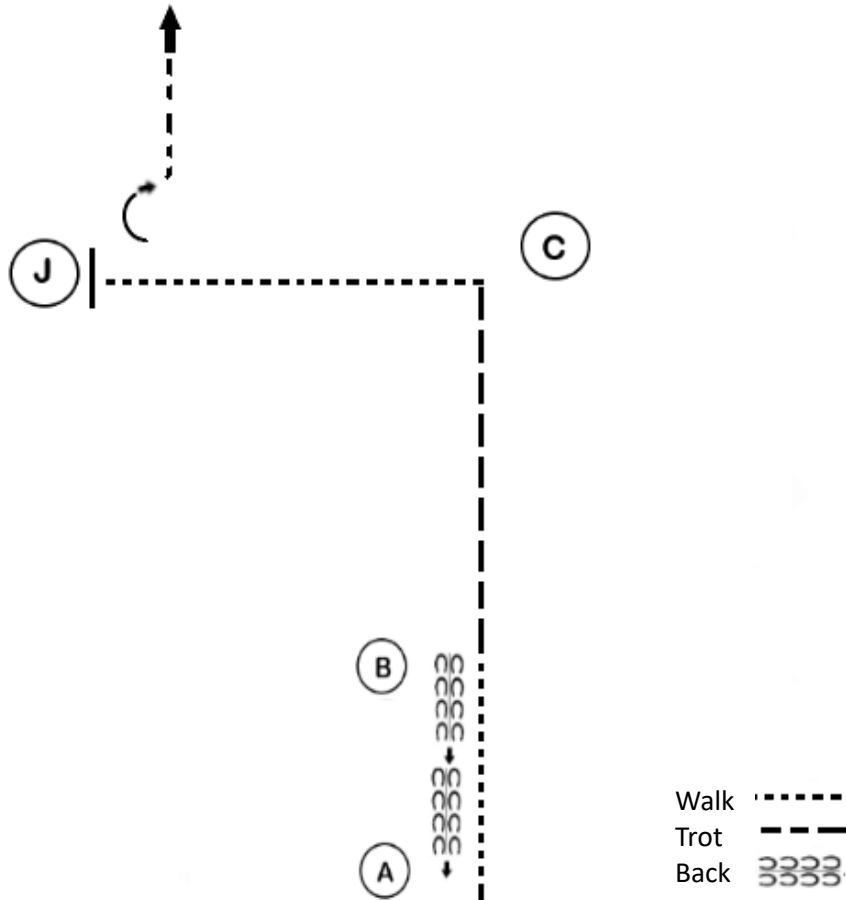


Be ready at A

1. When acknowledged, back to B
2. Perform a 180-degree turn to the right
3. Trot until even with C and continue trotting to judge
4. Stop and set up for inspection.
5. When dismissed, perform a 90-degree turn
6. Walk straight away from the judge and exit the arena



Showmanship: Open/NQPA Peewee

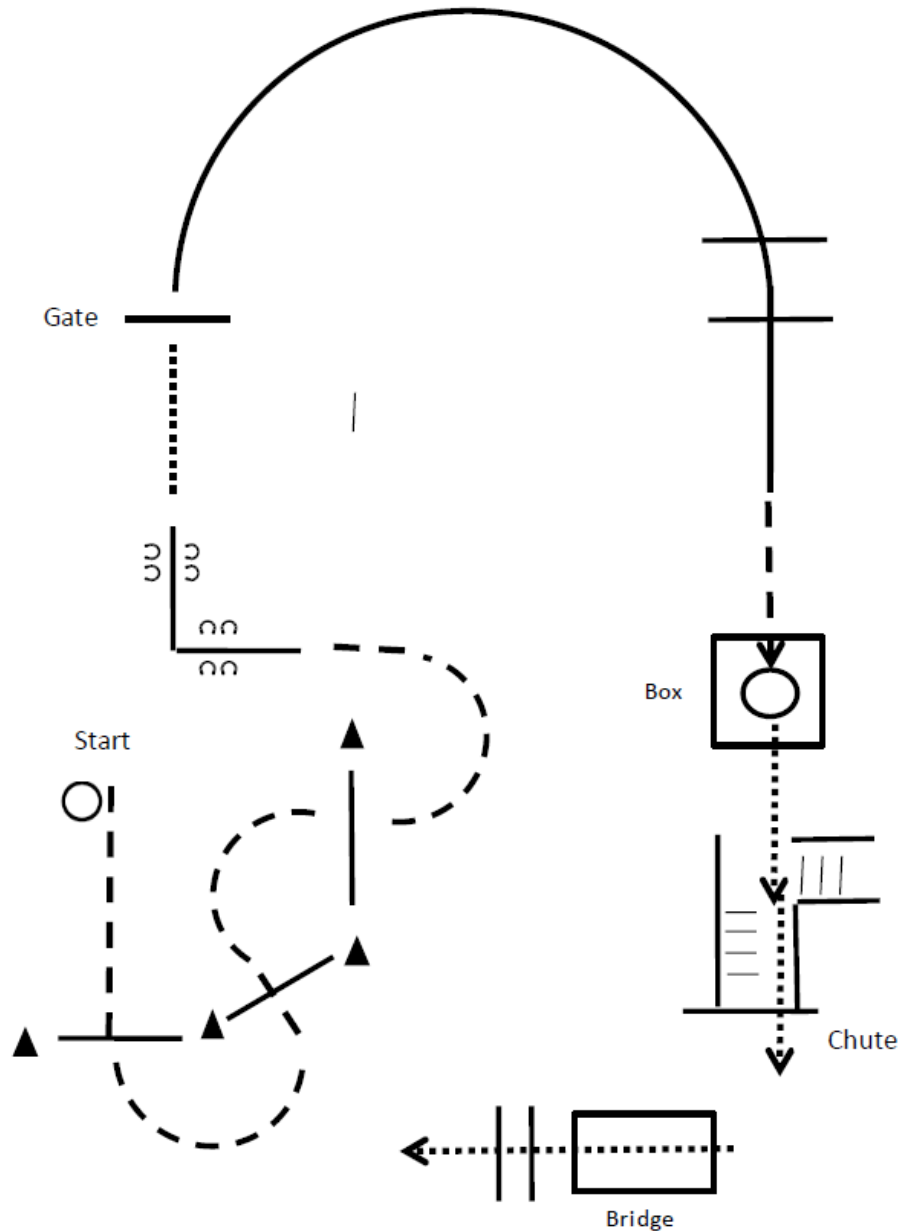


Be ready at B

1. When acknowledged, back to A
2. Walk to B
3. Trot until even with C
4. Break to a walk and walk to judge
5. Stop and set up for inspection
6. When dismissed, perform a 90-degree turn
7. Walk straight away from the judge and exit the arena



Open & NQPA Trail

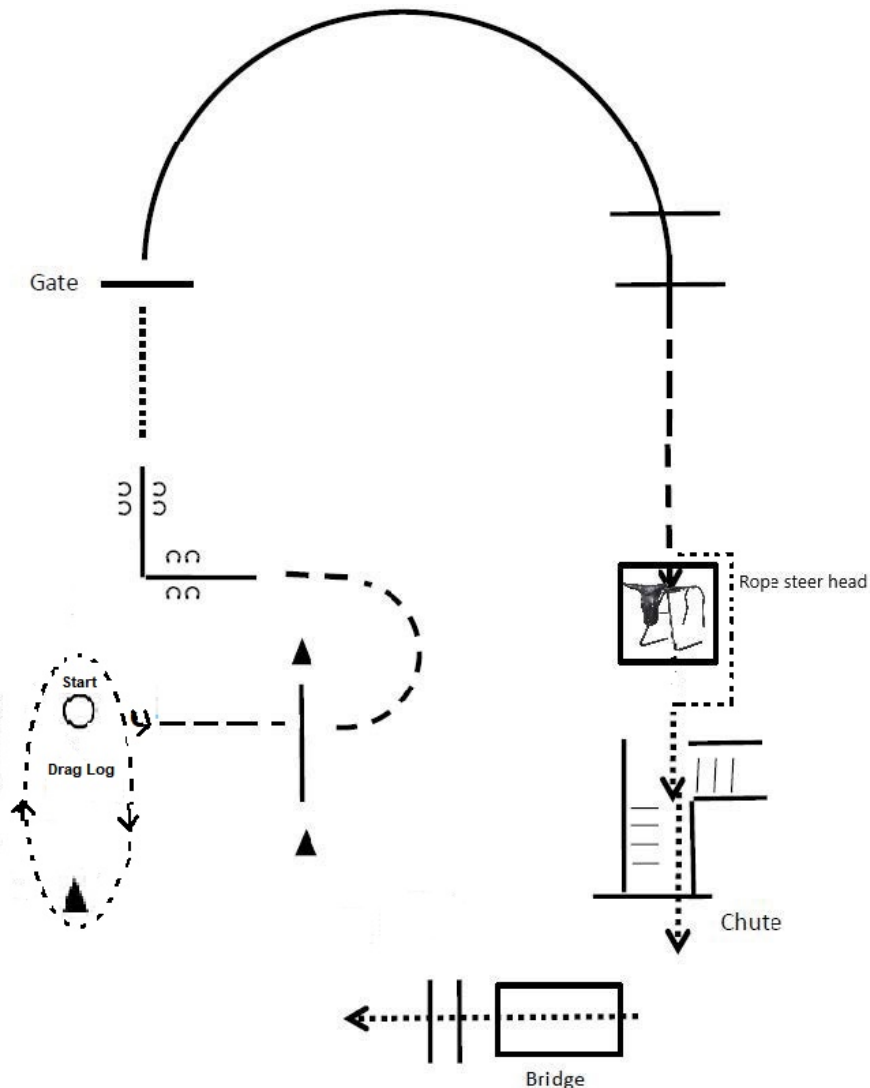


1. Trot serpentine around cones and over poles.
2. Side pass left over the poles
3. Walk to gate and work gate with left hand.
4. Lope right lead over poles.
5. Trot to and into box.
6. Stop and perform a 360 degree turn to the left.
7. Exit box and walk into chute. Back the L and walk back through the chute to the bridge.
8. Walk over bridge and poles to complete pattern.

Lope over Poles: 7 ft apart
Walk over Poles: 2 ft apart



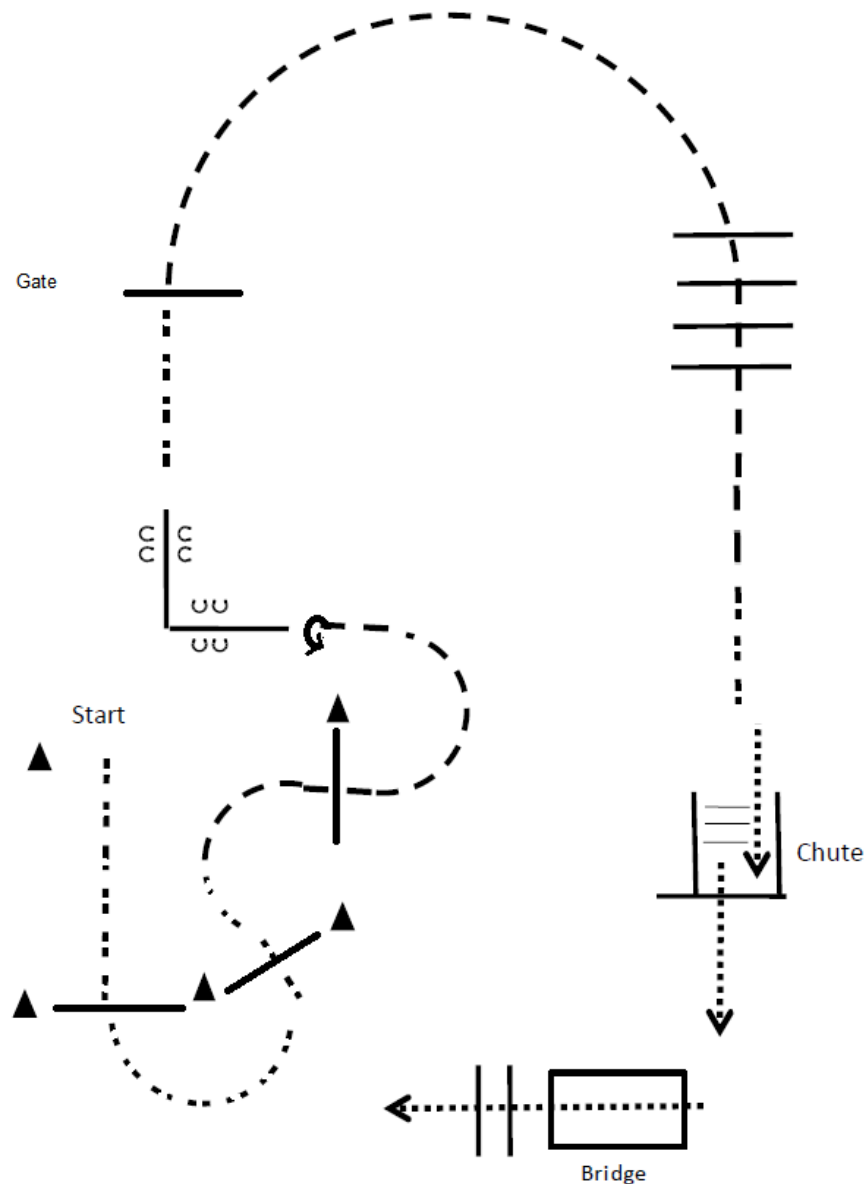
Open & SOQPA Ranch Trail



1. At a walk, drag log around cones.
2. Stop and do a 90 degree turn to the left.
3. Trot over pole.
4. Side pass left over poles.
5. Walk to gate and work gate with left hand.
6. Lope right lead over poles and break to trot.
7. Stop at the box and attempt to rope the steer head. *(no deduction for misses)*
8. Walk around box, as shown, to and into the chute.
9. Back the L and walk back through the chute to the bridge.
10. Walk over the bridge and elevated poles to complete the pattern.



Open & NQPA W/T & In-Hand Trail



1. Walk a serpentine over first two poles.
2. Trot over 3rd pole to the side pass.
3. Turn 90 degrees and side pass over poles.
4. Walk through the gate (it will be open)
5. Trot to and over poles.
6. Walk into chute. Back out of chute. Walk back through the chute.
7. Continue walking to and over the bridge and poles to complete the pattern.